Playtesting Form – 19 Female

1. What was your first impression, good or bad, of the game?

Good competitive game

1. Were any rules or controls confusing during your play experience? (Please put a cross, X, in the corresponding box).

x

Yes No

If yes, please clarify which rules or controls were confusing

The different items to pick up were not explained on the actual game

1. What did you like about the game?

It’s a fun competitive game to play with friends

1. What would you change about the game?

Make the movement more instant as I am bad at controlling the square

1. How did your character’s movement speed feel? (Please put a cross, X, in the corresponding box).

x

Too Slow Just Right Too Fast

1. Do you remember what the following power up does? (Please put a cross, X, in the corresponding box).

x

Speed Boost Increase Mass Force Push

1. Did any power ups function differently to how you expected them too? In what way? (Example, the power up design indicated a different use).

I was too bad at the game and I fell off the edge before picking up power ups D:

1. Is there anything you think should be added to the game?

Maybe lives, instead of it being game over as soon as someone loses. Make it best of 3 or something

1. Is there anything you think should be removed from the game?

no

1. Are there any other comments you’d like to add?

no